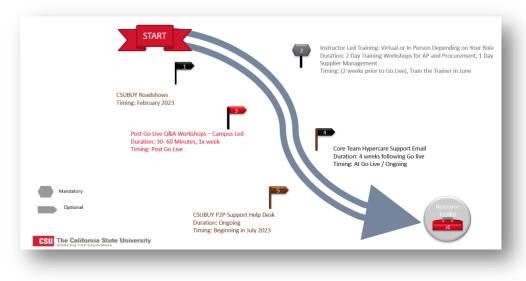




Procure-to-Pay (P2P) Objectives Implement strategic, standardized process Increase efficiencies by eliminating manual touchpoints Mitigate risk and increase cost savings

## **CSUBUY Sample Training Experience**

Each of the user groups for CSUBUY will have a unique training that includes support efforts by both P2P Core and Campus Teams.



To view the training experience for all user groups, click here.

Conduct UAT Testing

Coming

Soon

- Develop Training Materials
- Prepare for CSUBUY Business Conference
- Review UAT Testing Results

## Risks



CSUBUY Phase 3 P2P - Impler 10/31/2 74% 07/01/21 Mobilization & Planning 100% 07/01/21 00/47/3 Requirements & Design 100% 08/15/21 100% 09/17/21 04/08/2 Supplier Consolidation & Conversion Approact Change Management & Communications 83% 08/01/21 10/31/23 Design & Build: Integration: 100% 10/01/21 09/16 Config & Build: Jaggaer & CFS 100% 12/17/21 10/14/ 40% 05/09/22 10/31/23 Training 65% 07/18/22 05/12/23 + Testing 100% Campus Executive Visits & Road Shows 08/08/22 Accessibility Review & Validation 49% 10/04/21 04/30/2 \* DOA Workstream 33% 03/07/22 06/05/23 Additional Configuration Areas 28% 06/13/22 05/12/23 Supplier Onboarding & B2B Enablement 36% 07/05/22 10/31/23 Cutover & Go-Live 7% 09/12/22 10/31/23 Support Model 40% 08/15/22 03/10/23 🚯 Tu McClurg

Prepared and conducted CSUBUY Campus Roadshows

 Complete Integration Testing for: User, Custom Fields, PR Validation, Invoice Validation & PO Export

## Recently Completed



- Finalize Reinforcement Strategy for post Go-Live
- Defined options for Long Term Support Resource Models
- Identified testing resources
- Reviewed Supplier List for initial load
- Reviewed of CSUBUY Roles & Permissions
- Finish System Integration Testing for: Invoice Export, Supplier Sync & Payment Status

Validate Procurement and Financial Reporting Requirements



In

- Seek approval for DOA Requirements
- Conduct training for testing
- Define Cutover Strategies for in-flight transactions and reporting
- Prepare for UAT System Testing

FinalizeDefined