ELIGIBILITY RULES

1. You must have a Runner ID to participate. NO ID, NO PLAY…NO EXCEPTIONS!!
2. No Person shall play on more than one single sex and co-rec. team per sport. If caught doing so by supervisor or official, Player shall be suspended for remainder of season and that game shall be forfeited. Opposing team does not have to protest if caught by supervisor or official.
3. No person shall use false identification in order to participate. If caught, person will be suspended from Intramural Sports and possibly Campus Recreation activities for a period of time determined by the Coordinator of Intramural Sports and Sport Clubs.

Overview
10 players per game 5 vs. 5
Games are 15 minutes long, two 6 min running halves and a 3 minute halftime
Running Clock
No Goalies allowed
No bumping from behind
No bumping downed players
Must allow downed players space to get back up
Ties in Free Play format stay as tie

Rules

Players:
Each team shall field no more than 5 players at any one time. Co-Ed teams shall field at least one female at all times

Playing Area:
The official Bump Soccer field dimensions 90’ x 50’.

Game/Scoring:
Kick-Off – Each team must begin each kick off on their respective sides of the mid-field line at the 40 yard line. The ball will be thrown into mid-field by the referee to begin gameplay. Team cannot cross the 40 yard line until the ball is in the air.
Scoring – After a goal is scored each team must reset to their respective sides at least 3 feet back from mid-field. The ball is then rolled into play to the team that did not score on the previous possession.
Ball in Bubble – If the ball lands in a bubble, the gameplay stops and the referee resets the game as in a kick-off

Fouls:
- Players may not bump another player from behind
- Players may not bump another player that is down
- Players must allow adequate room for a downed player to get up if the ball is not near the downed player
- Players may not guard the goal (play goalie)
- Players may not run into the goal as the goal is out of bounds
- Goals scored while player is between the baseline and the goal (out of bounds) do not count

**Substitutions:**
Substitutions are not allowed in free play events during a game unless necessitated by health reasons
Teams are allowed one substitution per game for tournament style events

**Off-sides:**
There is no off-sides penalty in Bump Soccer

**Out of Bounds:**
Anytime the ball is kicked out of bounds the referee will throw the ball back into play provided no advantage is given to either team (referee cannot throw a ball toward a goal where an offender is positioned)

All infractions will be assessed by a referee. First infractions result in a yellow card (warning) second infraction result in a red card in which a player will be asked to exit the game.

**Bump Soccer Restrictions**
- Recommended for use only by persons healthy enough for vigorous activity
- Not for use by pregnant women or persons with any medical condition such as asthma, claustrophobia, heart conditions, seizures, or neck or back problems
- Not for use by persons who have a waistline of 40 inches or greater
- No more than one person in the Knockerball at a time.
- Not for use by persons under the influence of alcohol or drugs.
- Do not attempt to jump from any raised area while inside the Knockerball.
- Never attempt to roll down a hill or grade while inside a Knockerball.
- The 1.2 meter Knockerballs are for those 4’ 9” – 5’ 5” tall
- The 1.5 meter knockerballs are for those persons 5’ 5” – 6’ 5” tall